STUDIO ART MINOR

The Studio Art minor is often added as a secondary focus of study in order to compliment or enhance a student's major or chosen career path. Students may also choose to add the minor in order to pursue an area of interest without the responsibility of a major.

Related Programs

Minor

- Art History Minor (https://catalog.luc.edu/undergraduate/artssciences/fine-performing-arts/art-history-minor/)
- Drawing, Painting and Printmaking Minor (https://catalog.luc.edu/ undergraduate/arts-sciences/fine-performing-arts/drawing-paintingprintmaking-minor/)
- Photography and Video Art Minor (https://catalog.luc.edu/ undergraduate/arts-sciences/fine-performing-arts/photographyvideo-art-minor/)

Curriculum

Code	Title	Hours		
Foundation Courses				
FNAR 110	Foundations of Visual Art	3		
or FNAR 113	Drawing I			
History Courses				
Select one of the	following:	3		
FNAR 200	Global Art History: Prehistoric to 600 CE			
FNAR 201	Global Art History: 600-1800CE			
FNAR 202	Global Art History: Modern Art			
FNAR 207	Women, Art, and Society			
FNAR 304	Paris in the Nineteenth Century			
FNAR 305	American Art to 1945			
FNAR 306	Contemporary Art 1945-Present			
FNAR 338	Medieval Art			
FNAR 343	Baroque Art			
FNAR 344	Early Italian Renaissance Art			
FNAR 345	Italian High Renaissance and Mannerist Art			
FNAR 349	Art and the Catholic Tradition			
FNAR 351	Latin American Art I: Ancient to 19th Century			
FNAR 352	Islam and Visual Culture			
FNAR 353	Latin American Art II: Modern to Contemporary			
FNAR 355	Art of Africa			
FNAR 356	India, Women and Visual Culture			
FNAR 358	Chinese Art and Culture			
FNAR 359	Japanese Art and Culture			
FNAR 360	Picturing Women in Renaissance and Baroque A	rt		
FNAR 365	History of Photography			
Applied Courses				
Select twelve cre	dit hours from the following:	12		
FNAR 110	Foundations of Visual Art ¹			
FNAR 113	Drawing I ¹			
FNAR 114	Painting I			
FNAR 115	Foundations of Photography			
FNAR 118	Printmaking I			

FNAR 120	Ceramics: Handbuilding	
FNAR 121	Ceramics: Wheelthrowing	
FNAR 123	Metalwork and Jewelry I	
FNAR 124	Sculpture Foundations	
FNAR 132	Visual Communication I	
FNAR 213	Drawing II	
FNAR 214	Painting II	
FNAR 216	Lighting Techniques for Photography and Video Art	
FNAR 218	Printmaking II	
FNAR 219	Photography: Digital Imaging	
FNAR 222	Sculpture/Ceramics: Intermediate Ceramics	
FNAR 232	Visual Communication II	
FNAR 233	Digital Media Design	
Total Hours		18

¹ If not taken for Foundation requirement.

Suggested Sequence of Courses

The below sequence of courses is meant to be used as a suggested path for completing coursework. An individual student's completion of requirements depends on course offerings in a given term as well as the start term for a major or graduate study. Students should consult their advisor for assistance with course selection.

Course	Title	Hours
Freshman		
Fall		
Select one of the f	ollowing:	
FNAR 110	Foundations of Visual Art	3
or FNAR 113	or Drawing I	
	Hours	3
Spring		
FNAR Art History (Choice (refer to list above)	3
	Hours	3
Sophomore		
Sophomore to Sen	ior Years	
Select any combin	ation of the following, totaling 12 credits:	12
FNAR 110	Foundations of Visual Art ¹	
FNAR 113	Drawing I ¹	
FNAR 114	Painting I	
FNAR 115	Foundations of Photography	
FNAR 118	Printmaking I	
FNAR 120	Ceramics: Handbuilding	
FNAR 121	Ceramics: Wheelthrowing	
FNAR 123	Metalwork and Jewelry I	
FNAR 124	Sculpture Foundations	
FNAR 132	Visual Communication I	
FNAR 213	Drawing II	
FNAR 214	Painting II	
FNAR 216	Lighting Techniques for Photography and Video Art	
FNAR 218	Printmaking II	
FNAR 219	Photography: Digital Imaging	

FNAR 222	Sculpture/Ceramics: Intermediate Ceramics	
FNAR 224		
FNAR 232	Visual Communication II	
FNAR 233	Digital Media Design	
	Hours	12
	Total Hours	18

¹ If not taken for the Foundation requirement.

Learning Outcomes

Upon completion of this program, students will be able to:

- Apply a range of materials, processes and techniques within their chosen concentration as a primary form of artistic expression
- Analyze interpret and comprehend the elements that constitute a work of art (visual, functional, psychological, and social)
- Engage in self-directed problem solving analysis and critical thinking, and take creative and intellectual risks in the production of original artwork
- Employ scholarly and visual research in developing concepts, principles, and theories that underlie their artistic intentions, and effectively communicate them orally and in written form